

model&service优化

背景:

model、service经常会开发，文件会越来越大，样板代码越来越多，我们开发中花在这些地方的时间也比较多。

```
JS service.js / ...  
// **** 示例1: ****  
// 多参数, 需要考虑顺序, 消耗时间;  
// 函数命名, 需要消耗时间  
// 参数命名, 需要消耗时间  
export function saveOrUpdateGroup(params, id) {  
  return request(`${API_URL}group/saveOrUpdateGroup/${id}`, {  
    method: "POST",  
    body: params,  
  });  
}  
  
export function deleteLeader(id) {  
  return request(`${API_URL}group/deleteLeader?id=${id}`);  
}
```

```
// **** 示例2: ****  
// 方法命名和接口地址命名相同  
// 参数就叫body, 只有一个参数, type: object  
export function saveOrUpdateGroup(body) {  
  return request(`${API_URL}group/saveOrUpdateGroup/${body.id}`, {  
    method: "POST",  
    body,  
  });  
}  
  
export function deleteLeader(body) {  
  // 或者 return request(`${API_URL}group/deleteLeader?${stringify(body)}`);  
  return request(`${API_URL}group/deleteLeader`, { params: body });  
}
```

```
import * as R from "ramda";  
// 挨个引入,消耗时间  
import {  
  queryCategoryList,  
  queryDepartmentGroupList,  
  querySalesGrpTree,  
  queryGroupListByCategoryId,  
  queryGroupUserListByGroupId,  
  changeLeader,  
} from "@services/group";
```

```
code, // model: http://... default  
1   import * as R from "ramda";  
2   // 全量导入  
3   import * as api from "@services/group";  
4
```

```
2 export default {
3   namespace: "group",
4   state: {
5     listData: [], // 需要思考变量命名,消耗时间
6     queryCrmGroupList: [],
7     queryCrmUserListByGroupId: [],
8   },
```

```
export default {
  namespace: "group",
  state: {
    queryProjectTree: [], // 字段名称和接口「/group/queryProjectTree」命名相同
    saveOrUpdateInfo: {},
    querySalesGrpTree: {},
  },
```

```
0 effects: {
1   //参数解构给service层,消耗时间
2   // 需要考虑方法命名, 消耗时间
3   *changeLeader({ payload: { categoryId, data } }, { call }) {
4     //新按顺序传递参数给service层,消耗时间
5     yield call(changeLeader, categoryId, data);
6   },
7
8   *queryGroupUserListByGroupId({ payload }, { call, put }) {
9     const response = yield call(queryGroupUserListByGroupId, payload);
10    if (!response || response.code !== 200) {
11      return;
12    }
13
14    const { data } = response;
15    // 需要寻找对应的reducer 方法,消耗时间
16    yield put({
17      type: "setListData",
18      payload: data,
19    });
20  },
21 },
```

```
13 effects: {
14   *changeGroup({ payload }, { call }) {
15     yield call([api.changeGroup, payload]);
16   },
17   // 方法命名和「queryProjectTree」命名相同
18   *queryProjectTree({ payload }, { call, put }) {
19     // payload原样传递给service层
20     const response = yield call(api.queryProjectTree, payload);
21     if (!response || response.code !== 200) {
22       return;
23     }
24
25     const { data } = response || {};
26     yield put({
27       type: "save",
28       payload: {
29         queryProjectTree: data,
30       },
31     });
32   },
```

```
reducers = {  
  // 需要为每个store中的字段定义对应的reducer方法,消耗时间  
  setEveryLevelCount(state, { payload }) {  
    return { ...state, everyLevelCount: payload };  
  },  
  setStockList(state, { payload }) {  
    return { ...state, stockList: payload };  
  },  
  setListData(state, { payload }) {  
    return { ...state, history: payload };  
  },  
};
```

```
// 优化1:  
reducers = {  
  saveState(state, { payload }) {  
    const { data, prop } = payload;  
    return { ...state, [prop]: data }; // 缺点: 每次只能更新一个字段  
  },  
};
```

// 最终版:

```
reducers = {  
  save(state, { payload }) {  
    return { ...state, ...payload };  
  },  
};
```

```
// 优化2:  
reducers = {  
  saveState(state, { payload }) {  
    return { ...state, ...payload }; // 缺点: 命名可以更简洁  
  },  
};
```

配置式model解决样板代码问题

```
// 参数化配置model数据
const MODEL_CONFIG = [
  { name: 'queryCenterList', initialValue: [] },
  { name: 'queryGroupUserListByGroupId', initialValue: [] },
  { name: 'saveOrUpdateInfo', initialValue: {} }, // 编辑状态的组详情
  { name: 'queryDictionaryDictionary', initialValue: [] },
  { name: 'queryCrmUserListByGroupId', initialValue: [] },
  { name: 'queryProjectTree', initialValue: [] },
  { name: 'querySalesGrpTree', initialValue: [] },
  { name: 'queryGroupDetailByGroupId', initialValue: [] },
  { name: 'checkChanceCircle', initialValue: {} },
  { name: 'doChanceCircle', initialValue: {} },
  { name: 'queryCrmGroupList', initialValue: [] },
  { name: 'saveOrUpdateGroup', forbidSave: true },
  { name: 'queryGroupListByCategoryId', forbidSave: true },
  { name: 'changeLeader', forbidSave: true },
  { name: 'deleteLeader', forbidSave: true },
  { name: 'addUsers', forbidSave: true },
  { name: 'findNoGroupUser', forbidSave: true },
  { name: 'changeGroup', forbidSave: true },
  { name: 'deleteCrmGroup', forbidSave: true },
];

export default getModelByConfig({ model: modelData, config: MODEL_CONFIG, api });
```

配置式model解决样板代码问题

```
1  /**
2   * 基于配置去设置 state和effects, 返回新的model对象
3   * config(会覆盖原model的字段) 形如:
4   * [{
5   *   name: 'queryCrmGroupList', // 存储在store中的字段
6   *   initialValue: [],          // 初始值 []/{}
7   *   forbidSave: true          // 是否禁止保存到store中, 则直接返回, 默认为false
8   * }]
9   *
10  * @param {Array<Object>} config
11  * @param {Object} 原model
12  * @param {Object} api 对应model的service层对象
13  * @return {Object} 新model
14  */
15  export const getModelByConfig = ({ config, model, api }) => {
16    if (!config) {
17      return model;
18    }
19    return config.reduce(
20      (acc, cur) => {
21        const finalModel = { ...acc };
22        const { name, initialValue, forbidSave } = cur;
23        // 设置state
24        finalModel.state[name] = initialValue;
25        // 设置effects
26        // eslint-disable-next-line
27        finalModel.effects[name] = function* ({ payload }, { call, put }) {
28          const response = yield call(api[name], payload);
29          if (!response || response.code !== 200) {
30            // 代表此接口报错
31            return false;
32          }
33
34          const data = response.data || (Array.isArray(initialValue) ? [] : {});
35
36          // 保存到store
37          if (!forbidSave) {
38            yield put({
39              type: 'save',
40              payload: {
41                [name]: data,
42              },
43            });
44          }
45          return data;
46        };
47
48        return finalModel;
49      },
50      { ...model },
51    );
52  };
```